

QUICK REFERENCE
GUIDE

**Cloud
Communications**



MASERGY
Performance Beyond Expectations

Quick Guide for the
SoundStation IP 6000

Contents

IP6000 Features	3
Polycom Soundstation IP 6000	3
How to Use your IP Speakerphone	4
Answer the Phone	4
Transfer a call (Announced)	4
Call Park	4
Park Pickup	4



IP6000 Features

Polycom® SoundStation® IP 6000

SIP-based IP Conference Phone

Delivering superior performance for midsize conference rooms, the Polycom SoundStation IP 6000 conference phone offers a price-to-performance breakthrough for SIP environments.

It comes with advanced features, such as broad interoperability and remarkable voice quality.

The SoundStation IP 6000 features Polycom HD Voice technology, which boosts productivity and reduces listener fatigue by turning ordinary conference calls into crystal-clear, interactive conversations that sound as natural as being there.

Polycom SoundStation IP 6000 phones deliver:

- Unparalleled clarity – Polycom HD Voice makes your conference calls sound amazingly clear and lifelike
- More productive conference calls – Our patented Polycom Acoustic Clarity technology provides you with the best conference phone experience and no compromises
- Conferencing technology that is ideal for midsize rooms – Its 12-foot (3.5-meters) microphone pickup is designed for small and midsize conference rooms accommodating up to 12 people
- Flexible room coverage – Benefit from optional expansion microphones and support for lapel microphones
- Robust interoperability – These phones are compatible with a broad array of SIP call platforms with maximum voice quality and feature availability, and simplified management and administration
- Polycom HD Voice technology, for high-fidelity calls at up to 14 kHz, makes your conference calls sound amazingly clear and lifelike
- Advanced call handling, security, and provisioning features
- Compatibility with a broad array of SIP call platforms with maximum voice quality and feature availability, and simplified management and administration
- High-resolution display, which enables robust call status, on-board configurability and multilanguage support
- Integrated Power over Ethernet (PoE), for easy installation (AC power model is also available)
- Resistance to interference from mobile phones and other wireless devices while delivering clear voice conferencing with no distractions



How to Use your IP Speakerphone

Answer the Phone

To Answer a call

To Answer a call you can:

- press the phone button

OR

- press the answer soft key

To put a Call on Hold

- Press the HOLD soft key

To Pick up from hold

- Press RESUME soft key

Transfer a call (Announced)

To Transfer a call, while on the phone:

- Press MORE then TRNSFR
- Dial the extension or phone number you want to transfer the

call to

- Press SEND
- Press TRNSFR
- If you wait until the person answers, then click MORE then TRNSFR
- If they decide they do not want the call, press CANCEL then RESUME to speak to the caller

Note: If the number is less than 10 digits you have to press SEND, 10 digits automatically dials. This phone may not be set up to transfer calls. If it does not work, check with your administrator.

Call Park

Call Park is a “nonexclusive hold.” It puts a call on hold that can be picked up anywhere. You can also think of it as similar to putting a call on hold that can be picked up anywhere at the company. (Not a transfer). call can be parked by anyone at any extension and then the call picked up from any extension. Once a call has been parked you can initiate other calls or services. You should have overhead paging to utilize Call Park most efficiently. Only one can be parked at each extension and after 50 seconds if not answered the call will ring back to the phone where the call was answered and parked from.

Call Park

- While on the call you want to park
- Press the soft key labeled HOLD
- Dial *68
- Dial the extension
- Press the soft key labeled ENTER

Park Pickup

Pick up any call parked at any extension while your phone is idle

- Dial*88, Press DIAL
- Dial the Extension (where the call was parked)
- Press Pound (#)